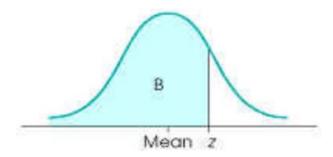
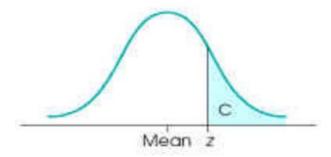
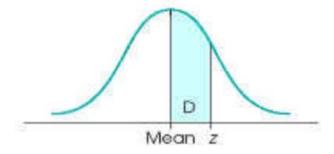
## **TI-nSpire z-scores Directions**

- Open a new document
   Add Calculator
- 3. MENU, Statistics, Distributions

Have the $z$ -score, want the percent:	Have the percentile, want the $z$ -score:
4. Normal Cdf  Lower Bound: (enter the $z$ -score)  Upper Bound: (enter the $z$ -score) $\mu$ : 0 (leave it!) $\sigma$ : 1 (leave it!)  5. OK	4. Inverse Norm  Area: (enter the percentile as a decimal, <u>not</u> as a percent) $\mu$ : 0 (leave it!) $\sigma$ : 1 (leave it!)  5. OK



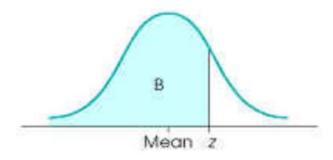


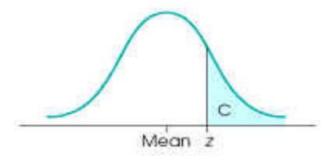


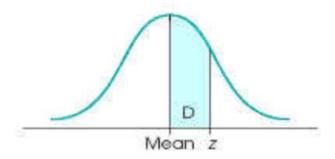
## **New TI-84 z-scores Directions**

- 1. Make sure you have a blank screen 2.  $2^{nd}$ , VARS

Have the $z$ -score, want the percent:	Have the percentile, want the $z$ -score:
3. normalcdf Lower Bound: (enter the z-score) Upper Bound: (enter the z-score)	3. invNorm  Area: (enter the percentile as a decimal, <u>not</u> as a percent) $\mu$ : 0 (leave it!)
$\mu: 0 \text{ (leave it!)}$	$\sigma$ : 1 (leave it!)
$\sigma$ : 1 (leave it!)	4. Go down to PASTE and press ENTER
4. Go down to PASTE and press ENTER	5. ENTER again
5. ENTER again	**this always is from −∞ up**







## Old TI-83/84 z-scores Directions

- 1. Make sure you have a blank screen 2.  $2^{nd}$ , VARS

Have the $z$ -score, want the percent:	Have the percentile, want the $z$ -score:
3. normalcdf( lower bound, upper bound, 0, 1 ) 4. ENTER	3. invNorm( percentile [enter as a decimal], 0, 1) 4. ENTER

